

#### **Physical Education - Progression Map**

<u>EYFS</u>	<u>KS1</u>	<u>KS2</u>	
Early Learning Goals:  Moving and Handling: Children how good control and co-ordination in large and small movements. They move confidently in a range of ways, safely negotiating space. They handle equipment and tools effectively, including pencils for writing.  Health and Self-care: Children know the importance for good health of physical exercise, a healthy diet and talk about the ways to keep healthy and safe. They manage their own basic hygiene and personal needs successfully, including dressing and going to the toilet independently.	Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.  Pupils should be taught to:  ✓ master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities  ✓ participate in team games, developing simple tactics for attacking and defending ✓ perform dances using simple movement patterns	Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.  **Pupils should be taught to:**  v use running, jumping, throwing and catching in isolation and in combination  v play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending  v develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]  v perform dances using a range of movement patterns  v take part in outdoor and adventurous activity challenges both individually and within a team  v Compare their performances with previous ones and demonstrate improvement to achieve their personal best.	
	Swimming and water safety All schools must provide swimming instruction either in key stage 1 or key stage 2. In particular, pupils should be taught to: <ul> <li>swim competently, confidently and proficiently over a distance of at least 25 meters</li> <li>use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]</li> <li>perform safe self-rescue in different water-based situations.</li> </ul>		



	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		This unit links to the following s	trand of the NC: perform	This unit links to the following	g strand of the NC: perform de	ances using a range of movem	nent patterns
Dance		dances using simple moveme					
	Copy basic body	Copy, remember and	Copy, remember and	Copy, remember and	Copy, remember and	Accurately copy and	Performance dances
	actions and rhythms	repeat actions.	repeat a series of actions	perform a dance phrase	adopt set choreography	repeat set choreography	confidently and fluently with
	Choose and use	Choose actions for an idea	Select from a wider range	Create short dance	Choreograph considering	in different styles of dance	accuracy and good timing
	travelling actions,	Choose actions for an idea	of actions in relation to a	phrases that	structure individually, with	showing a good sense of timing	Work creatively and
	shapes and balances	Use changes of direction,	stimulus	communicate an idea	a partner and in a group		imaginatively individually, with
	shapes and balances	speed and levels with	311110103	commonicate arriaca	a parmer and in a group	Choreograph phrases	a partner and in a group to
	Travel in different	quidance	Use pathways, levels,	Use canon, unison and	Use action and reaction	individually and with other	choreograph longer phrases
	pathways using the	goldaneo	shapes, directions, speeds	formation to represent an	to represent an idea	considering actions,	and structure dance
	space around them	Show some sense of	and timing with guidance	idea		dynamics, space and	considering actions, space,
	·	dynamic and expressive			Change dynamics to	relationships in response to	relationship and dynamics in
	Begin to use dynamics	qualities	Use mirroring and unison	Match dynamic and	express changes in	a stimulus	relation to a theme
	and expression with		when completing actions	expressive qualities to a	character or narrative		
	guidance	Begin to use counts	with a partner	range of ideas		Confidently perform	Improvise and combine
					Use counts when	choosing appropriate	dynamics demonstrating an
	Begin to count to music		Show a character though	Use counts to keep in	choreographing short	dynamics to represent an	awareness of the impact on
			actions, dynamics and	time with a partner and	phrases	idea	performance.
			expression	group		lles secondo se sometalo.	Han naverta colonia
			Use counts with help to			Use counts accurately when choreographing to	Use counts when choreographing and
			stay in time with the music			perform in time with music	performing to improve the
			sidy in line will the mosic			perform in lime with mosic	quality of work.
							quality of work.



Fundamentals (fitness and athletics)	3,1,1,0,1		This unit links to the following strand of the NC: use running, jumping and throwing in isolation and in combination. Develop flexibility, strength, technique, control and balance.				
	Runs and stop with some control  Explore skipping as a travelling action  Jump and hop with bent knees  Throwing larger balls and beanbags into space  Balance whilst stationary and on the move  Change direction at a slow pace  Explore moving different body parts together	Attempt to run at different speeds showing an awareness of technique Begin to link running and jumping movement with some control  Jump, leap and hop and choosing which allows them to jump the furthest  Throw towards a target Show some control and balance when travelling at different speeds  Begin to show balance and co-ordination when changing direction  Use co-ordination with and without equipment	Show balance and co- ordination when running at different speeds.  Link running and jumping movements with some control and balance.  Show hopping and jumping movements with some balance and control.  Change technique to throw for distance  Show control and balance when travelling at different speeds  Demonstrates balance and co-ordination when changing direction  Perform actions with increased control when co-ordinating their body with and without equipment	Show balance, co- ordination and technique when running at different speed, stopping with control.  Link running, hopping and jumping actions using different take offs and landing.  Jump for distance and height with an awareness of technique.  Throw a variety of objects, changing action for accuracy and distance.  Demonstrate balance when performing other fundamental skills  Show balance when changing direction in combination with other skills	Demonstrate how and when to speed up and slow down when running.  Link hopping and jumping actions with some control  Jump for distance and height showing balance and control  Throw with some accuracy and power towards a target area.  Demonstrate good balance when performing other fundamental skills  Show balance when changing direction at speed in combination with other skills  Begin to co-ordinate their body at speed in response to a task.	Run at the appropriate speed over longer distances or for longer periods of time.  Show control at take-off and landing in more complex jumping activities.  Perform a range of more complex jumps showing some technique.  Show accuracy and power when throwing for distance.  Demonstrate good balance and control when performing other fundamental skills  Demonstrate improved body posture and speed when changing direction  Can co-ordinate a range of body parts at increased speed.	Demonstrate a controlled running technique using the appropriate speed over longer distances or for longer periods of time.  Link running, jumping and hopping actions with greater control and co-ordination.  Perform jumps for height and distance using good technique  Show accuracy and good technique when throwing for distance  Show fluency and control when travelling, landing, stopping and changing direction.  Change direction with a fluent action and can transition smoothly between varying speeds.  Can co-ordinate a range of body parts with a fluent action at a speed appropriate to the challenge.



Games
(ball skills,
sending and
receiving,
invasion, net and
wall, striking and
fielding)

This unit links to the following strand of the NC: master		
basic movements including throwing and catching.		,
Participate in team games, developing simple tactics fo	r	l,
attacking and defending		

This unit links to the following strand of the NC: use running, jumping, throwing and catching in isolation and in combination. Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending

Drop and catch with two hands.

Move a ball with feet.

Throw and roll a variety of beanbags and larger balls to space.

Kick larger balls to space

Stop a beanbag or large ball sent to them using hands.

Attempt to stop a large ball sent to them using feet.

Hit a ball with hands.

Run and stop when instructed.

Move around showing limited awareness of others

Make simple decisions in response to a situation.

Drop and catch a ball after one bounce on the move.

Move a ball using different parts of the foot.

Throw and roll towards a target with some varying techniques.

Kick towards a stationary target.

Catch a beanbag and a medium-sized ball.

Attempt to track balls and other equipment sent to them

Strike a stationary ball using a racket.

Run, stop and change direction with some balance and control.

Recognise space in relation to others.

Begin to use simple tactics with guidance.

Dribble a ball with two hands on the move

Dibble a ball with some success, stopping it when required.

Throw and roll towards a target using varying techniques with some success

Show balance when kicking towards a target.

Catch an object passed to them, with and without a bounce.

Move to track a ball and stop it using feet with limited success.

Strike a ball using a racket

Run, stop and change direction with balance and control.

Move to space to help score goals or limit others scoring.

Use simple tactics.

Dribble the ball with one hand with some control in game situations.

Dribble a ball with feet with some control in game situations.

Use a variety of throwing techniques in game situations.

Kick towards a partner in game situations.

Catch a ball passed to them using one and two hands with some success.

Receive a ball sent to them using different parts of the foot.

Strike a ball with varying techniques.

Change direction with increasing speed in game situations.

Use space with some success in game situations.
Use simple tactics individually and within a team.

Link dribbling the ball with other actions with increasing control.

Change direction when dribbling with feet with some control in game situations

Use a variety of throwing techniques with increasing success in game situations.

Kick with increasing success in game situations.

Catch a ball passed to them using one and two hands with increasing success.

Receive a ball using different parts of the foot under pressure.

Strike a ball using varying techniques with increasing accuracy.

Change direction to lose an opponent with some success

Create and use space with some success in game situations

Use simple tactics to help their team score or gain possession Use dribbling to change the direction of play with some control under pressure.

Dribble with feet with some control under increasing pressure.

Use a variety of throwing techniques with some control under increasing pressure.

Catch and intercept a ball using one and two hands with some success in game situations

Receive a ball using different parts of the foot under pressure with increasing control.

Strike a ball using a wider range of skills. Apply these with some success under pressure

Use a variety of techniques to change direction to lose an opponent Create and use space for self and others with some success.

Understand the need for tactics and can identify when to use them in different situations.

Use dribbling to change the direction of play with control under pressure.

Use a variety of dribbling techniques to maintain possession under pressure

Use a variety of throwing techniques including fake passes to outwit an opponent.

Select and apply the appropriate kicking technique with control.

Catch and intercept a ball using one and two hands with increasing success in game situations.

Receive a ball with consideration to the next move

Strike a ball using a wider range of skills to outwit an opponent. Apply these with increasing control under pressure

Confidently change direction to successfully outwit an opponent

Effectively create and use space for self and others to outwit an opponent.

Work collaboratively to create tactics within their team and evaluate the effectiveness of these.



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Dodu		This unit links to the following s basic movements as well as d		This unit links to the following	g strana of the NC; develop th	exibility, strength, technique, co	oniroi ana balance.
Body		and co-ordination.	eveloping balance, agiiny				
management –	Create shapes showing	Perform balances making	Perform balances on	Complete balances with	Use body tension to	Show increasing control	Combine and perform more
yoga and	a basic level of stillness	their body tense, stretched	different body parts with	increasing stability,	perform balances both	and balance when	complex balances with
• •	using different parts of	and curled.	some control and	control and technique	individually and with a	moving from one balance	control, technique and fluency
gymnastics	their bodies.	Take body weight on hands	balance	Demonstrate some	partner.	to another	Demonstrate more complex
	Begin to take weight on	for short periods of time	Take body weight on	strength and control	Demonstrate increasing	Use strength to improve	actions with a good level of
	different body parts.	Tel sheri peneas el mine	different body parts, with	when taking weight on	strength, control and	the quality of an action	strength and technique
	, ,	Demonstrate poses and	and without apparatus	different body parts for	technique when taking	and the range of actions	·
	Show shapes and	movements that challenge		longer periods of time.	own and others weight	available.	Confidently transition from one
	actions that stretch	their flexibility	Show increased	Dama androta in an andro	D	Han flavilatik da imanana	action to another showing
	their bodies.	Remember, repeat and link	awareness of extension and flexibility in actions	Demonstrate increased flexibility and extension in	Demonstrate increased flexibility and extension in	Use flexibility to improve the quality of the actions	appropriate control and extension for the complexity of
	Copy and link simple	simple actions together	and nexioning in denons	their actions.	more challenging actions	they perform as well as the	the action
	actions together	, , , , , , , , , ,	Copy, remember, repeat			actions they choose to link	
			and plan linking simple	Choose actions that flow	Plan and perform	them	Plan and perform with
			actions with some control	well into one another	sequences showing		precision, control and fluency,
			and technique	both on and off apparatus	control and technique with and without a	Create and perform more complex sequences of	a sequence of actions including a wide range of skills
				apparaios	partner.	actions with a good level	including a wide lange of skills
						of quality, control and	
						technique with and	
						without a partner	
				This unit links to the following individually and within a tec		n outdoor and adventurous ac	tivity challenges both
Outdoors				Follow instructions from a	Accurately follow	Use clear communication	Communicate with others
adventurous				peer and give simple instructions	instructions given by a peer and give clear and	when working in a group and taking on different	clearly and effectively when under pressure.
activity				INSTRUCTIONS	usable instructions to a	roles.	under pressure.
activity				Work collaboratively with	peer	10.03.	Confident to lead others and
				a partner and a small	i i	Begin to lead others,	show consideration of
				group, listening to and	Confidently	providing clear instructions.	including all within a group.
				accepting others' ideas.	communicate ideas and listen to others before	Plan and apply strategies	Use critical thinking skills to
				Plan and attempt to	deciding on the best	with others to more	form ideas and strategies
				apply strategies to solve	approach.	complex challenges.	selecting and applying the
				problems.			best method to solve a
					Plan and apply strategies	Orientate a map	problem
				Orientate and follow a	to solve problems.	confidently using it to	Confidently and efficiently
				diagram/map.	Identify key symbols on a	navigate around a course.	orientate a map, identifying
				Reflect on when and why	map and use a key to	Explain why a particular	key features to navigate
				challenges are solved	help navigate around a	strategy worked and alter	around a course.
				successfully and use	grid.	methods to improve	
				others' success to help	Watch describe and		Accurately reflect on when
				them to improve.	Watch, describe and evaluate the		challenges are solved successfully and suggest well
					effectiveness of their		thought out improvements.
					team strategy, giving		,
					ideas for improvements.		
		This unit links to the following s	trand of the NC: All schools	ust provide swimming instruct	tion either in key stage 1 arks	vistago 2	
		I mis orin irrks to the following s	itatia of the NC. All schools m	iosi provide swirtittiitig instruct	ion einer in key stage 1 of ke	y siuge z.	



Swimming			
	<u>Beginners</u>	<u>Developers</u>	<u>Intermediate</u>
	Submerge and regain feet in the water.	Confidently and consistently retrieve an object from the floor with the same breath.	Comfortably demonstrate sculling headfirst, feet first and treading water.
	Breathe in sync with an isolated kicking action from		
	poolside.	Begin to co-ordinate breath in time with basic strokes showing some consistency in	Confidently co-ordinate a smooth and consistent breathing technique with a range of strokes.
	Use arms and legs together to move effectively across a	timing.	
	short distance in the water.		Confidently demonstrate good technique in a
		Demonstrate a fair level of technique,	wider range of strokes over increased distances.
	Glide on front and back over short distances.	consistently co-ordinating the correct body	
		parts in a range of strokes.	Combine gliding and transitioning into an
	Float on front and back for short periods of time.		appropriate stroke with good control.
		Combine gliding and floating on front and	
	Confidently roll from front to back and then regain a standing position.	back over an increased distance.	Confidently link a variety of floating actions together demonstrating good technique and
		Float on front and back using different	control.
		shapes with increased control.	
			Select and apply the appropriate survival
		Comfortably demonstrate sculling headfirst,	technique to the situation.
		feet first and treading water.	



### Social, Emotional and thinking progression

	EYFS	Year 1 & Year 2	Year 3 & Year 4	Year 5 & Year 6
Social	Take turns.  Learn to share equipment with others.  Share their ideas with others.	Encourage others to keep trying.  Talk to a partner about their ideas and take turns to listen to each other.  Work with a partner and small group to play games and solve challenges	Encourage and motivate others to work to their personal best  Work with others to achieve a shared goal  Work with others to self-manage games	Share ideas with others and work together to decide on the best approach to a task.  Lead others and show consideration of including all within a group.  Communicate with others clearly and effectively.
Emotional	Try again if they do not succeed  Practise skills independently  Confident to try new tasks and challenges	Show determination to continue working over a longer period of time  Determined to complete the challenges and tasks set.  Explore skills independently before asking for help  Confident to share ideas, contribute to class discussion and perform in front of others	Persevere when finding a challenge difficult Understand what their best looks like and they work hard to achieve it Begin to use rules showing awareness of fairness and honesty Show an awareness of how other people feel	Understand what maximum effort looks and feels like and show determination to achieve it  Use different strategies to persevere to achieve personal best  Compete within the rules showing fair play and honesty when playing independently  Confident to attempt tasks and challenges outside of their comfort zone
Thinking	Begin to identify personal success  Choose own movements and actions in response to simple tasks e.g. choosing to travel by skipping.  Begin to provide simple feedback saying what they liked or thought was good about someone else's performance	Make decisions when presented with a simple challenge. E.g. move to an open space towards goal  Begin to select and apply skills to use in a variety of differing situations. E.g. choose to use a balance on their bottom on a wider piece of apparatus  Provide feedback beginning to use key words from the lesson.	Pupils make quicker decisions when selecting and applying skills to a situation. E.g. who to pass to and where to move  Select and apply from a wider range of skills and actions in response to a task.  Provide feedback using key terminology	Reflect and evaluate their performances both as a group and as an individual and suggest areas for improvement  Recognise and explain their thought process when playing games or completing tasks. E.g. I moved here because my teammate was over there  Identify their own and others' strengths and areas for development providing sensitive feedback and can suggest ways to improve  Select and apply appropriate skills for the situation when under pressure